

IgnoreInvalidFree< HL::HybridHeap< Hoard::BigObjectSize, ThreadPoolHeap< N, NH, Hoard::PerThreadHoardHeap >, Hoard::BigHeap > >



HL::ANSIWrapper< IgnoreInvalidFree< HL::HybridHeap< Hoard::BigObjectSize, ThreadPoolHeap< N, NH, Hoard::PerThreadHoardHeap >, Hoard::BigHeap > > >



Hoard::HoardHeap< MaxThreads, NumHeaps >



TheCustomHeapType